





CATCH Lesson Observation Tool

Site:	Date:				
All Grades Served at Site: □Pre-K □K □1 □2 □3 □4 □5 □6 □7 □8 □9 □10 □11 □12					
Setting: □School □Early Care and Education (ECE) □Before/After School □ Other:					
Lesson Delivered By: ☐ Educator or ☐ Extender					
Date received CATCH training (mm/dd/yyyy): Click here to enter a date.	Form Completed By:				
How long has the educator/extender been implementing CATCH:months oryears	Length of CATCH Lesson Observed:minutes				
CATCH Cards Used (specify numbers): (Verify the Card numbers with the instructor either before or after the lesson)	Number of Students:students				
Grade(s) Observed: □Pre-K □K □1 □2 □3 □4 □5 □6 □7 □8 □9 □10 □11 □12					

INSTRUCTIONS: This checklist was designed to assess the delivery of facilitated CATCH lessons and identifies useful feedback for CATCH Champions to help build capacity and support high quality physical activity education practices. *Note: This tool can be used by teachers to conduct self-assessments following CATCH training, by supervisors or educators to observe CATCH champions in order to support professional development, and by the UC CalFresh State Office during site visits.*

	Question	Description	Yes	No	Comments
1.	Did students participate in a warm-up activity?	Score "Yes" for warm-up if at least 2-minute preparation period was allocated to students before they were required to do vigorous movements during the lesson.			
2.	Were students active right from the start?	Students begin being physically activity at the start of the lesson.			
3.	Were the boundaries well established?	Activity area was clearly defined and students played within the designated space.			
4.	Was the start/stop signal clear?	Students understood and could follow management and instruction tasks.			
5.	Were the instructions clear and concise?	Students understood and could follow management and instruction tasks.			
6.	Was equipment distributed efficiently?	Students are active and engaged while equipment is distributed and collected.			
7.	Was the student: equipment ratio adequate?	The provision of adequate amounts of equipment provided students with opportunities to be active and learn skills. Preferably, the student/equipment ratio should not exceed 3 to 1 during skill practice and 10 to 1 during game play.			
8.	Were management and transition times minimal?	Students are active and engaged such as "hitting the track" during management and transition times.			
9.	Students appeared to enjoy the activities?	Students laughed, smiled, and appeared happy while engaging in lesson activities.			

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Question	Description	Yes	No	Comments
10. Were all students involved?	Activities support consistent involvement for all student such as using re-entry tasks and no elimination games.			
11. Were group sizes appropriate to activity?	Appropriate sized groups permitted ample opportunities for students to be active and learn skills. Group sizes may be inappropriate if students are waiting in line for extended periods.			
12. Were students encouraged to be physically active during class?	Students received prompts or encouragements to be physically active (i.e. engage in high intensity activity or increased their physical activity levels) from the teacher during the lesson. Do not include instructional prompts for skill topography (i.e. skill form).			
13. Students received praise for their active participation?	Students received praise or positive feedback about their physical activity levels or activity engagement during the lesson from the teacher.			
14. Were students prompted to engage in out-of-class physical activity?	Students received prompts, rewards, or praise from the teacher about engaging in physical activity during non-PE class time (e.g. before, during, or after school and on weekends). Prompted events could be any physical activities, including individual events, team sports, and family engagement.			
15. Was feedback provided to help the learner understand their progress?	Students received positive prompts and recognition from the teacher highlighting and reinforcing their progress and achievements in skill development and fitness level (e.g. more reps, improved technique/time).			
16. Was the teacher enthusiastic about the activities?	Teachers model and facilitate inclusive physical activities with a positive tone and enthusiastic energy to engage and motivate students to try their best and have fun.			
17. Did students participate in a cooldown activity?	Score "Yes" for cool-down if at least 2- minute period was allocated during the lesson following vigorous movements.			
18. Were students involved in moderate to vigorous physical activity at least 50% of lesson time?	Students are actively engaged in physical activities that make their hearts beat faster and make them breath harder than normal for at least half of the total lesson/ class time.			
19. Implemented at least one GO FITNESS/ACTIVITY card?	GO FITNESS cards develop and maintain adequate levels of health-related fitness, such as cardiovascular efficiency, muscular strength, flexibility, and nutrition. GO ACTIVITY cards develop and maintain appropriate levels of skill mastery (skill development and direct time on task) through fun games incorporating physical activity.			





3

Areas done well: (CATCH best practices delivered consistent and ongoing throughout entire lesson)
Areas that could be improved: (CATCH best practices occurred sporadically/infrequently during a minority of lesson time)
Action items needed: (examples - training needs, additional equipment, etc.)